## YI WANG

Senior Industrial Designer

PROFESSIONAL STATEMENT	With 7 years of industrial design experience and 5 years in UI/UX, I create user-centered prod- ucts that blend aesthetics with functionality. I excel in translating user needs into innovative designs, using tools like SolidWorks and Figma. Passionate about sustainable design, I aim to develop solutions that enhance user experience while promoting environmental responsibility.
EDUCATION	Savannah College of Art and Design Savannah, GA   Sep 2012 - Sep 2017 Bachelor of Fine Art   Major: Industrial Designer Minor: Accessory Design
SKILLS	Solidworks Keyshot Rhino 3D Onshape Figma Illustrator Photoshop
WORK	OXOS
EXPERIENCE	Senior Industrial Designer   Atlanta, GA   Sep 2023 - Present
	In a startup environment, I led the design of a portable X-ray machine, encompassing the emitter, cassette, cart, foot pedal, and packaging with a strong emphasis on user-centered features and ergonomics. Collaborating closely with engineers and medical professionals, I developed 3D models in SolidWorks and employed 3D printing for rapid prototyping and testing, enhancing usability and accessibility. I also collaborated with human factors specialists and software engineers to reconstruct the device app and emitter viewfinder UI, and contributed to the graphic design of the Instructions for Use (IFU) and user menu.
	Thrive
	Industrial Designer II   Atlanta, GA   Jun 2021 - May 2023
	Working in an award-winning design firm, I contributed to projects for clients such as Coca-Cola, Samsung, Medtronic, Weber, Clorox, and Mirion. I collaborated closely with UX researchers to enhance product design, partnered with graphic designers on packaging and Instructions for Use (IFU) design, and worked alongside engineers to ensure effective product development. Additionally, I traveled to client headquarters for design workshops and conducted user testing in the field to gather valuable insights.
	Reebok
	Footwear Innovation Designer   Boston, MA   Jul 2019 - Jul 2020
	As a designer with the Footwear Innovation Team, I assisted in the design, development, and prototyping of innovative footwear technology. I hosted weekly trend reports for the Art Director and designed footwear soles and uppers using advanced testing materials. My work included CMF design for seasonal footwear across categories and creating Tech Packs for final manufacturable delivery.
	MJV
	Industrial Designer   Atlanta, GA   Sep 2018 - Jun 2019

I assisted in product design for clients such as Coca-Cola and Delta, and participated in Design Thinking workshops. My responsibilities included designing, developing, and prototyping ideas using SolidWorks and KeyShot, as well as contributing to packaging and graphic design.

## Electrolux

Industrial Design Internship

ship | Charlotte, NC

Jan 2017 - Jun 2017

I assisted in the Frigidaire series, focusing on both exterior and interior design. I contributed to CMF design for the Electrolux series and designed and developed product ideas using SolidWorks. Additionally, I applied UI/UX design principles to enhance user interactions and overall product experience.